

Warhammer 40K Questions

These Questions have been asked to Games workshop – 1-30-09

General Question

If a jet bike or bikes move can it still fire its heavy weapon

Jet bikes have the 'relentless' special rule (yes, they can)

If it can how far can it move and still be able to fire

Normal (12") movement.

If part of a enemy unit is within 12 inches and the rest are not, If using a rapid fire weapon, are those able to fire twice able to do so or does the entire unit fire once to 24"

Each model would find the appropriate number of shots, those within' 12" would fire 2 and those further away would fire 1.

How far can a transport move and still allow a squad to disembark or embark?

Any speed less than Flat Out.

For victory point purposes are vehicle squadrons 1 point or each vehicle 1 pt?

A Squadron is worth one kill point.

If a blast weapons scatters part of the blast off the table does the portion of the marker on the table still effect targets?

If the hole in the center is off the table, the shot has no effect. If the hole is still on the table, then the shot counts as normal.

The rulebook states that you receive 1 kill point per enemy unit wiped out.

With some armies able to have multiple squads in a single organization slot, and some able to spread out a slot or squad, what constitutes a unit.

In your example each squad is one kill point. It's really hard to define a 'unit' as it is a defining term in our game.

Pretty much everything is a unit. An Imperial Guard Infantry Squad is a 'unit', a single Zoanthrope is a 'unit', and a Space Marine Land Speeder Squadron is a 'unit'.

It states in the rulebook that vehicle squadrons are trained to leave immobilized vehicles, so in game terms treat immobilized as destroyed. I'm assumeing if there are two remaining vehicles and one is immobilized and then the other destroyed, that you ignore this rule for the vehicle that was immobilized.

Not if the wounds happen at the same time (same squad shooting at the squadron or same initiative during assault).

I sure this is in the rulebook but I cannot find it. Can squads block line of sight for shots at a vehicles.

Yes, they can. Use actual LOS to determine if the vehicle can be shot.

If a monstrous creature is assaulting a monstrous creature do there attacks still ignore armor saves

Yes, They Do

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Can a bombing run, from swooping hawks and such, be centered on targets in HTH

No, you cannot. It can scatter there, but you cannot target models in HTH unless specifically allowed.

Under Cover saves it states that intervening model may be shot through but that they gain a cover save. My question is two fold

Squad A is standing behind squad B and both want to fire at squad C. Both have LOS to models in squad C and visa versa. Can Squad A fire at squad C? Can squad C fire back at squad A. Yes in both cases.

Do non-vehicle model block LOS and shooting to and at vehicles.

They can.

In the 4th edition bug codex the Shoot the Big One Rule was introduced effecting only Tyranid monstrous creatures. Are Tyranid monstrous creature still the only monstrous creature that can be targeted over smaller units.

No. Use true Line of Sight to see if you can shoot a monstrous creature behind a smaller unit.

Imperial Guard

If an IG squad has a preacher assigned to them and the preacher is considered to always be moving. Would the squad be able to fire their heavy weapon if they choose to remain in their place in the movement phase?

No, they cannot. If you have a preacher in a squad you will never be able to fire a heavy weapon.

If a preacher is considered to always be moving, how does he reveal a holy relic? You can only reveal it in a turn you didn't move

In this case it is referring to actual movement.

How many squads can a Gorgon let out in one round?

Any and all squads.

Eldar

Wraith Cannons are AP 2, so there isn't an armor save. Do you get Cover or Invulnerable saves?

Yes to both.

Do you receive a cover or invulnerable save vs. a Wraithcannon or D-cannon roll of 6 to wound?

Yes.

Farseers can take multiple psychic powers; can they still only use 1 a phase?

Yes, unless they purchase Spirit Stones.

Since the eldar warlock doesn't have to make a psi roll, does using their warlock powers still take the place of shooting or are they "always on"

Destructor takes the place of shooting; the others are "always on".

Do farseers and warlocks on eldar bikes still wear Rune armor?

Yes.

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The shining spear is a two-handed weapon, so can it be used on a bike?
It can still be used on a bike.

Do Vyper squadrons gain the 6" movement in the assault phase that other Eldar Jet Bikes do?
No, it is not a Jet Bike. It is a vehicle.

If swooping hawks scatter off the table when deep striking do they still get to make their bombing attack?
Yes, they do.

Seeing how Swooping Hawks can arrive and leave via skyleap in the same turn. Is there a limit to the number of grenade packs that can be used in a game?
No.

When dropping the grenade packs do the swooping hawks use the hawk's or the exarch's BS for the purpose of scatter.
Neither. It uses special scatter, you do not subtract BS from the scatter.

Can a warlock on a bike use the shining spear and the bikes weapons in the shooting phase
No. They can only use one or the other.

Necron

How does, or does, a Necron Phalax effect the Eldar warlocks ability to allow Wraithguard's & Wraithlord's need to roll for wraithsight.
It doesn't affect that at all

Do Necrons receive the We'll be back roll vs the Wraith Cannon & D-Cannon. The description is hard to follow as too rather they would or not.
Yes, unless the Wraithcannon or D-Cannon inflicted 'Instant Death'.

If you upgrade a Necron Lords staff of light to a warscythe does it have the gauss blaster like the Pariahs?
No.

Do all the weapons in the Necron codex that have gauss in the name have the gauss weapon special rule, such as the Gauss Flux Arc?
Yes.

For the purpose of the "we'll be back" Roll, is a sniper rifle considered double your toughness
No.

If a Monolith and a squad of warriors come in from reserves in the same turn, do the warriors have to come through the Monolith.
Yes, they do.

Tyranids

Zoanthropes come with Warp Field, their only armor save; if they use another psychic power does the field come down?
No.

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Because the tyrannid psychic powers do not require a roll, can you use warp field and still shoot in the same round?

Yes.

Chaos Deamons

It says in the Choas Deamon codex that in demonic assault the chosen group deep strikes on to the board. Do all the "units" in the group deep strike to the same spot or can each "unit" deep strike to a different location

Each unit can deep strike to a different location

It states in the Chaos Demons codex that demons are immune to instant death, what happens if they a shot by a wraith cannon and the cannon rolls a 6 to wound. Are they removed from play or do they just take a wound?

They just take a wound.